

**MIDWESTERN STATE UNIVERSITY
DEPARTMENT OF COMPUTER SCIENCE**

CMPS 3023: Logic Design
Spring semester 2023

Instructor Dr. Nelson L. Passos
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Office Hours: T 2:00 - 4:00 pm
 TR 9:30 - 11:30 am
 MW 9:00 - 12:00 noon
Class Hours: MWF 8:00 - BO 320

Course Description:

Study of topics related to the design of modern microprocessors, including Boolean algebra, logic gates, design simplification techniques, memory design, programmable control units, and use of hardware description languages.

Prerequisites:

Minimum grade of C in CMPS 2084

Extra Credit online Text book:

1. Sign in or create an account at learn.zybooks.com (or get it from bookstore)
2. Enter zyBook code **MWSUCMPS3023PassosSpring2023**
3. Subscribe.

Recommended published books:

Digital Design and Computer Architecture, by David Harris and Sarah Harris or
Digital Logic and Microprocessor Design with Interfacing, by Enoch Hwang, 2nd ed.

Grading:

Tests and Final Exam	20 % (each)
Homework Assignments	20 %
Project	15 %
Class Participation	5 %

Final grading letter:

90 to 100 pts = A, 80 to 89.99 pts = B, 70 to 79.99 pts = C, 60 to 69.99 pts = D, other = F

Additional and important information:

All students should refer to the current MSU Students Handbook and Activities Calendar for university policies related to class attendance, academic dishonesty, students responsibilities, rights and activities.

Disability needs: Inform the instructor if you are a student with a disability and need accommodations for this class.

Cell phones, etc.: Use of any electronic device is not allowed in the classroom. Exceptions must be approved by the instructor.

Student drops: If you wish to drop this course you must first contact your instructor. All students-initiated drops must be processed by **March 27, 2023**.

Attendance: Students are expected to attend all meetings of the classes in which they are enrolled. Attendance is rewarded by the participation points in the grading criteria.

Campus Carry: Senate Bill 11 passed by the 84th Texas Legislature allows licensed handgun holders to carry concealed handguns on campus, effective August 1, 2016. Areas excluded from concealed carry are appropriately marked, in accordance with state law. For more information regarding campus carry, please refer to the University's webpage on Campus Carry at <https://msutexas.edu/police/policies-laws/index.php>. If you have questions or concerns, please contact Interim MSU Chief of Police at steven.callarman@msutexas.edu.

Active Shooter: The safety and security of our campus is the responsibility of everyone in our community. Each of us has an obligation to be prepared to appropriately respond to threats to our campus, such as an active aggressor. Please review the information provided by MSU Police Department regarding the options and strategies we can all use to stay safe during difficult situations. For more information, visit [Safety / Emergency Procedures](#). Students are encouraged to watch the video entitled "Run. Hide. Fight." which may be electronically accessed via the University police department's webpage: ["Run. Hide. Fight."](#)

Assignments: Assignments will be made as scheduled and are expected to be completed by the specified due date. Grades will be given to the assignments handed in on time. Late assignments will be accepted until one class past the due date, however will have their maximum grade reduced by twenty points. Any assignment turned in after that period or not done will be graded zero points. Students in this course must demonstrate their competency in fundamentals math skills through homework assignments and tests.

Assistance: Please contact your instructor for extra help during this course. This includes class material clarification, expected absences from class due to any personal problem, etc.

Academic Honesty: The Department of Computer Science had adopted the following policy related to cheating (academic misconduct). The policy will be applied to all instances of cheating on assignments and exams as determined by the instructor of the course.

- 1st instance of cheating in a course: The student will be assigned a non-replaceable grade of zero for the assignment, project or exam. In addition, the student will receive a one-letter grade reduction in course.
- 2nd instance of cheating in a course: The student will receive a grade of F in course & immediately be removed from course.

All instances of cheating will be reported to the Department Chair and, in the case of graduate students, to the Department Graduate Coordinator. The MCOSME website provides information on the process for grade appeals or appeals of academic honesty sanctions. The Grade Appeal Checklist provides the timeline for appealing from the instructor to the next in line (dean of the college). The Academic Honesty Checklist describes the timeline for appealing from the instructor to the next in line (chair of department).

Testing Process: The Department of Computer Science has adopted the following policy related to testing:

- All bags, purses, electronics (turned off), books, etc. will be placed in the front of the room during exams, or in an area designated by the instructor.
- Unless otherwise announced by the instructor, nothing is allowed on the desk but pen/pencil/eraser and test papers.
- No student is allowed to leave the room during an exam and return

Midterm Progress Report: In order to help students to keep track of their progress toward course objectives, the instructor for this class will provide a Midterm Progress Report through each student's WebWorld account. Midterm grades will not be reported on the students' transcript; nor will they be calculated in the cumulative GPA. They simply give students an idea of where they stand. Students earning below a C at the midway point should schedule a meeting with their instructor.

RECORDING OF CLASS LECTURES: Permission must be requested in writing & obtained from the instructor before recording of class lectures. If permission is granted, the recording may only be used by the student making the recording. Recordings may NOT be posted on any internet source without written permission of the instructor. Failure to adhere to the policy may result in removal from the course with a grade of F or other appropriate punishment.

Grades will be posted on D2L

Tentative agenda:

Jan	16-	Martin Luther King Holiday
Jan	18-	Introduction
Jan	20-	Binary numbers and data representation - a review
Jan	23-	Binary numbers – negative values
Jan	25-	Fractions
Jan	27-	Floating point
Jan	30-	Logic gates
Feb	1-	Logic levels - transistors
Feb	3-	Switching functions (AND, OR, NOT, NAND, NOR)
Feb	6-	Power consumption
Feb	8-	Boolean algebra
Feb	10-	Boolean algebra – properties/theorems Homework Assignment # 1
Feb	13-	Boolean algebra – De Morgan’s law
Feb	15-	Logic to gates – don’t cares
Feb	17-	Karnaugh maps - introduction Homework Assignment # 2
Feb	20-	Sum of products/product of sums
Feb	22-	Karnaugh maps - examples
Feb	24-	More Karnaugh maps - examples
Feb	27-	Don’t cares
Mar	1-	5 input Karnaugh map
Mar	3-	Test # 1
Mar	6-	Quine-McCluskey method
Mar	8-	Multiplexers, Decoders
Mar	10-	Introduction to Quartus VHDL - basics Homework Assignment # 3
Mar	13-17	Spring Break
Mar	20-	VHDL - examples
Mar	22-	VHDL - Quartus
Mar	24-	Timing - Glitches
Mar	27-	Project example
Mar	29-	Sequential circuits - latches
Mar	31-	Sequential circuits - latches Homework Assignment # 4
Apr	3-	D Flip-flops
Apr	5-	VHDL - registers
Apr	7-	Easter Holiday
Apr	10-	Project example - register
Apr	12-	Sequential logic design
Apr	14-	Finite state machine Homework Assignment # 5
Apr	17-	Finite state machine implementation – traffic light
Apr	19-	Mealy and Moore Finite state machines
Apr	21-	Simplifying a finite state machine
Apr	24-	Digital building blocks
Apr	26-	Adders, Subtractors
Apr	28-	Comparators- ALU
May	1-	Shift registers, Counters
May	3-	Test # 2
May	5-	Review
May	10-	Finals (Wednesday, 8:00 am)